Examining the Dynamic Range of Your Vibration Controller

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Dynamic range is one of the fundamental metrics describing the capability of a shaker controller. We all ‘know’ that dynamic range describes the span of small-to-large acceleration amplitude that can be properly controlled during a test. Since modern controllers are digital instruments, we also ‘know’ the dynamic range to be “six times the number of bits in the analog/digital converter.” But what do we really know? Let’s examine the dynamic range of a vibration controller more scientifically.

A controller forms a loop around the shaker and device under test (DUT) by providing an analog signal to the power amplifier driving the shaker’s armature (or control valve) voice coil (see Figure 1). This signal is called the drive, and the controller forms it by comparing the (analog) control acceleration measured on the shaker table (or on the DUT) with a desired demand reference. The control algorithms seek to systematically minimize the difference between the control and demand signals by adjusting the shape and amplitude of the drive signal.

Figure 1 shows clearly that the available dynamic range of a test is limited not only by the controller dynamic range, but also by the characteristics of the power amplifier, shaker, control-point accelerometer, test object and all the mounting hardware, and methods employed. It is also clear that the controller’s role involves measuring the control signal, performing calculations and processes upon this measurement, and generating the drive signal. The amplitude-depth of each of these processes affects the available test dynamic range.

The shaker and its amplifier must be powerful enough to drive the DUT and fixturing to the required force and motion levels of the test. The shaker’s suspension must be sufficiently linear to accurately reproduce the low amplitude details of the demand, and the amplifier’s noise floor must be low enough not to mask these features. The accelerometer and its signal conditioning must have adequate dynamic range to follow the control motion with fidelity, and this range must be properly matched to the acceleration span of the test. When all of these conditions are met, the controller becomes the limiting factor in the loop’s performance. So it is important to have a controller with as much dynamic range as possible.

You can never have too much dynamic range in any piece of test equipment. Physical realities of a test always “stack up” unfavorably to consume every ounce of available dynamic range a system can muster. It is also important that you understand the dynamic range of your equipment, so that you can accurately predict test system performance analytically. This avoids employing time and laboratory assets on a “wing-and-a-prayer” basis, always a costly operating philosophy.

**dB(SNR) – What Dynamic Range Really Says**

Dynamic range is the ratio of the largest and smallest signals that can be simultaneously properly processed by an instrument or system. This ratio is normally expressed in decibels (dB) to compact the range of numbers we need to think about. The largest signal is the full-scale input or output, while the smallest is the noise floor or resolution limit of the process. Thus, the dynamic range is really a signal-to-noise ratio (SNR) expressed in dB. Quite often, physics demands that the full-scale and noise-floor specifications be presented in a dimensionally inconsistent manner. It is common to know the full scale as a peak value and the noise floor as a root-mean-square (RMS) value. Consider the accelerometer specifications shown in Figure 2 as an example.

This 100 mV/g sensor has a “measurement range” or full scale of ±50 g and an “equivalent noise” or noise floor of 0.0001 g RMS. The full scale reflects the largest peak acceleration that can be measured without ‘clipping,’ or limiting the output (voltage) signal. In contrast, the sensor’s noise floor has a continuous broadband spectrum, so the minimum resolvable signal is expressed as an RMS value over a specified bandwidth (1 Hz to 10 kHz in this case). Note that this noise floor likely changes ‘height’ with frequency; if it were flat, it could be expressed as a constant g/√Hz (spectral density) or g²/Hz (power spectral density).

Dynamic range is always expressed as a ratio of consistent numbers. So we will assume the ±50 g full-scale signal to be a sine wave and use its RMS value ($0.707 \times 50 = 35.4$ g RMS) in the dynamic range calculation. This gives us a full-scale to noise-floor ratio of 35.4 divided by 0.0001, or 353,500. Converting this number to decibels yields 111 dB ($= 20 \times \log_{10}(353,500)$). Note that a sine wave is always used for such peak-to-RMS conversion by industry convention. Also note that the 111-dB dynamic range is for the frequency span 1 Hz to 10 kHz. If the sensor’s input is confined to a narrower bandwidth, the dynamic range will actually increase, reflecting integration of the noise floor over a smaller...
Testing Your Controller

To test the dynamic range of a device, it is necessary to use a carefully constructed signal that has a peak value just below the maximum level that the device can measure and also has a small signal that is just above the noise floor. These two signal levels could be at the same frequency and applied sequentially or could be two simultaneous signals applied at different frequencies. The dynamic range measurement is the ratio between the largest signal that can be measured and the smallest that can be measured.

No single test can fully tax and capture all aspects of a controller’s dynamic range. However, the following group of tests collectively document a particular instrument’s capabilities. Each test has strengths and weaknesses that are discussed. Some of these tests require external equipment; such tests must be approached with some trepidation. It is all too easy to ignore the frailty of an inexperienced operator or an external instrument on the controller under examination. Digital storage oscilloscopes typically have 8-bit resolution, and function generators rarely are harmonically pure to ~100 dB. Modern vibration controllers are as accurate as most digital signal analyzers and often will be the most accurate function generator and signal analyzer in your lab.


Two-Tone Input Test

The two-tone dynamic range of a control input channel is borrowed from the IEEE recommended practice for testing a time-compression or FFT spectrum analyzer. As shown in Figure 3, an analog signal with two sine wave components is applied. One component is adjusted to be a full-scale input, and the controller is used to capture the signal for digital analysis. Then we will examine the dynamic range of the drive output by having the controller generate a full-scale, fixed-frequency sine wave and measure this with an external signal analyzer. Next we will use a severe demand spectrum in a “bare-wire” or “loop-back” test to examine both the drive and control signals simultaneously. Two additional “loop-back” tests will be discussed, one using swept sine and the other narrow bands of random noise. Finally, we will examine controlling a “high-Q” active filter acting as a simulation of a structure on a shaker.

Effective Bits Input Test

This is a more recent test method sanctioned by the IEEE for digital recording devices. As shown in Figure 5, a single sine wave is applied to the control input channel. An untriggered digital recording of the signal is made by the controller input hardware and these data are curve-fitted to yield the four parameters (f, A, B and C) of a model of the form: $y(t) = A \cos(2\pi f n \Delta t) + B \sin(2\pi f n \Delta t) + C$, where $\Delta t$ is the known intersample interval and $n$ is the sample count. This parameter identification allows the signal to be separated from the “noise,” permitting calculation of a SNR. The result is then expressed in terms of “effective-bits,” rather than in dB.

To understand the conversion from a dB(SNR) to “effective-bits,”
consider the perfect “n-bit” converter. A perfect “n-bit” converter exhibits 2^n unique output codes uniformly spanning its ±V_{FS} input voltage range. Each “least-significant bit” (LSB) change in the output code reflects a change in input voltage by an amount, V_q, termed the quantization voltage, where V_q = V_{FS}/2^n. Note that the code representation is exactly correct at only 2^n specific voltages; in all other cases, it is in error by as much as ±V_q/2. Thus, the converter is said to be precise to ±½ LSB. As a result, the ideal converter has an RMS noise floor of V_q/√12. When a sine signal of ±V_{FS} peak is applied to the converter, the (RMS) signal/noise ratio is given by:

\[ \text{dB(SNR)} = 20 \log_{10}(\text{SNR}) = 20 \log_{10} \left( \frac{V_{FS}\sqrt{2}}{V_q \sqrt{12}} \right) = \left(1 - \frac{n}{20} \right) \log_{10}(2) + 1.76 \]

This result is plotted in Figure 6, and we now have a better understanding of the long-accepted “6 dB-per-bit” truism. Effective bits compress a large range of numbers into a more comprehensible span, as does a dB calculation. For example, the accelerometer previously discussed has a claimed SNR of 111 dB. Use this number to enter the vertical axis of Figure 6; read the equivalent “number of bits” (slightly more than 18) from the horizontal axis. Clearly, this sensor would have no problem in feeding a 16-bit ADC to full dynamic range capability. It would be a clear ‘choke-point’ in a 24-bit system.

The major advantage of an effective-bits test is that it requires no comparative measurements. The frequency of the test sine must be within the selected bandwidth of the controller. Its amplitude must be less than ±V_{FS} voltage of the input. However, neither the frequency nor the amplitude of the test signal need be measured or known. The sine must be stable in frequency and amplitude and pure in waveform. For this reason, the analog-filtered output of a digital synthesizer is the preferred signal source. However, the controller must provide access to the raw waveform data, and a digital curve-fitting algorithm is required to accomplish the test. The IEEE particularly warns against using an FFT as the curve-fitting process and recommends the direct application of “least-squares minimization” between the model and the acquired samples.

This test was run on a Vibration Research 8500 controller, using the controller output as a high-quality sine wave synthesizer and using the RecorderVIEW feature to record the raw input waveforms to disk. These waveforms were then loaded into MATLAB® and processed with a curve-fitting algorithm. Typical test results for the VR-8500 are shown in Figure 7. The four test bandwidths of 20 Hz and less correspond to selected sine tracking filter bandwidths. The six higher bandwidths show typical broadband results; these include the 200-Hz ASTM transportation test bandwidth, the 2000-Hz NAVMAT test bandwidth and the 8500’s maximum bandwidth. The corresponding dynamic ranges for these bandwidths are shown in Figure 8.

**Single-Tone Output Test**

The test shown in Figure 9 looks at the spectrum of the controller. Output dynamic range is recorded as the dB difference between the sine peak and the spectrum’s noise floor. Clearly, the results can be no better than the two-tone dynamic range of the spectrum analyzer employed, so this test is typically limited by the capabilities of the analyzer rather than the controller. As with the two-tone input test, this test is also strongly influenced by the block length of the FFT used in the analyzer, and therefore will not correlate well with the true dynamic range of the controller.

Figure 10 shows the spectrum of a 1000-Hz (±2 V) sine wave generated by a VR-8500 controller output and analyzed using an external FFT analyzer. The background noise is more than 120 dB below the signal, with the highest harmonic peak about 100 dB below the signal.

**Loop-Back Tests**

The drawback of the preceding tests is the requirement for external equipment and/or external mathematical analysis. However, vibration controllers have the ability both to produce output and analyze the input, and both of these functions are used simultaneously while in operation. Therefore, it is desirable to apply a test that uses the controller’s output and input so that both are tested simultaneously and no additional equipment is required. The results of the test will then reflect the combined dynamic range of both the output and input. It is also possible to do these same tests with only the output, using an external signal analyzer or only the input using an external signal synthesizer. This would allow separate results to be stated for both the output and the input at the expense of requiring additional equipment.

**Sine Loop-Back Test**

In this test, the drive is looped back to the control input as shown in Figure 11. A swept-sine test is run, with the test specifying a fixed-frequency sine with an exponential decrease in amplitude over the duration of the test. The amplitude starts at the full-scale level and then decreases to a level below the anticipated dynamic range of the controller. The drive and control are viewed as RMS-versus-time plots with a log-amplitude axis. The transmissibility (RMS-to-RMS ratio) of the control with respect to the drive is also displayed.

As shown in Figure 12, both of these traces are clean straight lines within the dynamic range of the controller. The amplitude...
is at the controller’s full-scale at the left side of the display and sweeps down “into the noise” on the right. In this region, the transmissibility is exactly 1.0 (for 1000 mV/g). At the (right) edge of the dynamic range, where the envelope of the transmissibility spans 0.707 to 1.41, the signal and noise values are at the same amplitude. The drive voltage RMS at this point in the test is equal to the instrument’s RMS noise floor within the frequency band passed by the tracking filter. The amplitude of the drive voltage at this point is therefore a measure of the noise floor. The dynamic range of the output and input is the ratio of the maximum voltage (full-scale voltage) to this noise-floor measurement.

It is important to note here that the RMS noise floor in this test is the amount of noise measured <i>after the tracking filter</i>. The narrower the tracking filter, the less noise it will pass through. Therefore the sine tracking filter bandwidth is an important parameter in this test, and when using results of this test to compare controllers, it is important to use the same bandwidth for each controller. Figure 12 illustrates that the VR-8500 controller, with a 10-Hz tracking filter bandwidth, shows a dynamic range of more than 120 dB.

**Random Loop-Back Test**

The controller can be tested in a similar manner using a random test employing a sequence of stepped demand levels ranging from below the noise floor to the full-scale spectral density (see Figure 13). To determine the lower limit, the coherence between the <i>drive</i> and <i>control</i> is computed. The lower limit is the level prior to the point where the coherence drops below 0.5. The dynamic range measurement is then the ratio of the full-scale density over this lower limit.

The full-scale density for this test is determined by the level where the RMS of the highest band nearly makes the signal peaks reach the full-scale voltage. This will happen when \( \text{Density}_{\text{max}} \times \text{Bandwidth}^{1/2} = \frac{V_{FS}}{6} \), where \( V_{FS} \) is the full-scale voltage level, and bandwidth is the frequency width of the steps used. The implication of this is the full-scale spectral density will depend on the bandwidth used in this test; therefore, the resulting dynamic range measurement will depend on the bandwidth used in the test. The narrower the bandwidth used in the test, the higher the maximum density level achieved, and therefore, the wider the dynamic range value reported. Because of this and when comparing controllers using this test, one must be careful to use the same parameters on both controllers.

Figure 14 shows a loop-back random test being run on a VR-8500 controller. As shown, 24 demand PSD steps, each 50 Hz wide, span 115 dB. <i>Control</i> appears to be tight from \( 3.16 \times 10^{-9} \text{ V}^2/\text{Hz} \) down to \( 1 \times 10^{-12} \text{ V}^2/\text{Hz} \), a span of 105 dB. However, the accompanying coherence and transmissibility plots indicate that the noise floor is closer to \( 3.16 \times 10^{-12} \text{ V}^2/\text{Hz} \) for a conservative random dynamic range of 100 dB. Note that the Coherence is greater than 0.9 all the way down to –100 dB. It is still about 0.8 at –105 dB, where transmissibility departs sharply from 1.0.

Note that this test is run with a demand PSD that has increasing amplitude steps with frequency. This assures that the lowest amplitude steps in the <i>control</i> signal reflect the instrument’s noise floor rather than harmonic distortion. That is, no step of this signal introduces significant harmonics of itself in other steps.
Input/Output Test Using a Severe Demand

An interesting alternative to the previous tests was developed by the Chinese government around 1988. This test (see Figure 15) is meritorious in that it requires no external equipment; it taxes both the control input and drive output simultaneously. It requires the tester to understand nothing beyond the operation of the controller and does not involve curve-fitting or advanced mathematics. In short, it is absolutely elegant in its simplicity.

The key to this efficient evaluation is the frequency span between 350 and 500 Hz, shown in Figure 16. The demand spectrum in this region is successively programmed to lower g²/Hz power spectral density levels until the controller fails to conduct the test. The lowest ‘notch’ level at which control can be achieved determines the control system dynamic range.

As shown in Figure 16, the VR 8500 successfully controlled the notch down to a depth of –90 dB with respect to the highest PSD level. It could not follow the –100-dB demand of the lowest figure. Figure 17 shows the 90-dB test in more detail, including the limits and the drive signal.

Note that the JJG 529-88 test profile is specified in g²/Hz units. Also recall that to test dynamic range, the signals used must be carefully crafted so that the peak levels are just below the maximum value the system is capable of measuring. Therefore, the operator must select the mV/g sensitivity of the (nonexistent) accelerometer so that the peak levels of the 10-Sigma signal are just below the maximum input voltage of the system for the input range being tested. This allows this test to be independent of the input range used. For a system with ±10 V control and drive full scales, this optimum is about 100 mV/g, which results in voltage levels of 1 V_peak and 6 V_peak. At this point, the achievable depth of the notch will measure the range between the full-scale signal and the noise floor. If the sensitivity is increased above 200 mV/g, then the waveform peaks will begin to saturate. This will be evident as a sudden increase in the measured g²/Hz level in the 350-500 Hz notch and will severely impact the test results.

If we factor out the sensitivity scale factor and consider the relationship between the maximum V²/Hz level and full-scale input voltage and also the relationship between the minimum V²/Hz level and the noise floor, we gain more insight into this test. For the given spectrum, the maximum PSD level is 10⁻³ times the square of the RMS voltage, V_RMS. Assuming a crest factor of 5, the maximum achievable V_RMS level will be V_peak/5. The minimum achievable V²/Hz level, assuming a flat noise spectrum, will be (V_noise²/Hz)/(2000 Hz), where V_noise is the RMS noise floor. The expected random dynamic range (RDR) of the JJG 529-88 test will then be the dB ratio of these two power spectral densities.

\[
\text{dB(RDR)} = 10 \log_{10} \left( \frac{10^{-3} \cdot \text{V}_{\text{RMS}}^2}{\text{V}_{\text{noise}}^2/2000} \right) = 10 \log_{10} \left( \frac{2 \cdot \text{V}_{\text{RMS}}}{\text{V}_{\text{noise}}} \right) = 10 \log_{10} \left( \frac{2 \cdot V_{\text{FS}}/5}{V_{\text{noise}}} \right)^2 \tag{2}
\]

This result can be recast in terms of the SNR measured in an effective-bits test. V_noise can be recognized as including the quantization noise of an ‘ideal’ converter and the noise of the supporting signal conditioning. Therefore the RDR can be restated in terms of SNR as:

\[
\text{dB(RDR)} = 20 \log_{10} \left( \frac{V_{\text{FS}} \sqrt{2}}{5 \cdot V_{\text{noise}}} \right) = 20 \log_{10} \left( \frac{V_{\text{FS}}}{0.4 \cdot V_{\text{noise}}} \right) = \text{dB(SNR)} - 7.96 \tag{3}
\]

This is a very interesting result, because it tells us that the best results one could expect from this test will be 8 dB less than the dB(SNR) as measured using a sine tone. This is to be expected, because the peaks in a random signal are higher than for a sine signal, so the random full-scale RMS will be lower than the sine full-scale RMS.

![Figure 15. Testing both drive and control dynamic range using a severe demand.](image)

![Figure 16. VR 8500 performing Chinese JJG 529-88 challenge test at 60, 70, 80, 90 and 100 dB.](image)

To apply these results practically, we refer to Figure 8 and note that for the VR-8500 with a 2000 Hz bandwidth, the SNR is 114 dB, so we could reasonably expect a 106 dB result from the JJ 529-88 test. But we only found a result of 90 dB. What accounts for this difference? The answer lies in the high band from 80 to 300 Hz. The notch from 350 to 500 Hz corresponds to the harmonics of the 80 to 300 Hz band. Any harmonic distortion of the 80 to 300-Hz band will show up as an increased noise level in the 350 to 500-Hz notch. Therefore, this test measures dynamic range up to a point (typically to 16 effective bits), but beyond that point, the results are limited by harmonic distortion. Since most current controllers have more than 16 bits of resolution, their results using this test will be limited by the harmonic distortion of the system and not the dynamic range.

Random Algorithm/Output Test

There is one valid criticism that can be directed at the JJG 529-88 test: it does not demonstrate control over any sharp resonance peaks and notches that may exist in a structure. Our next test addresses this issue. At least two controller manufacturers have built active “challenge filters” and issued them to their sales staff for field demonstrations. These two designs are remarkably similar; both manufacturers selected similar peak and notch frequencies and amplitudes. The VR 8500 was recently tested against the newer of these two challenge filters.

In this test, the filter is driven by the drive signal, and its output is applied to the control channel, as shown in Figure 18. The test demand is a flat spectrum spanning 20 to 2000 Hz. When fully-controlled, therefore, all significant signal dynamics will be reflected by the drive signal. The implication of this is that the test exercises the control algorithm and the output signal, but since the reference spectrum is flat, the input dynamic range is essentially untaxed by this test.

Testing these filters is a challenge until a couple of things are understood. First, the filter uses active electronics with a limited voltage range; the filter becomes wildly nonlinear when it is overloaded. Neither design incorporates any form of overload indication, so the experimenter needs to determine the maximum ‘white’ noise drive signal (equal energy/unit frequency) that can be applied without causing the filter to grossly misbehave.

Second, the filter’s DC gain of 10 (20 dB) is a bit deceptive. As it
Figure 17. Details of JJG 529-88 operation at 90 dB showing control with limits and drive signal.

Figure 18. Testing dynamic range by closing loop around simulation filter.

would suggest, the RMS output of the filter is greater than the RMS input, when the input frequency is below the frequency of the first peak. However, when a white noise input is applied to the filter, the output RMS is about 36 dB greater than the input RMS. Then, when the input is properly ‘shaped’ to produce a white noise filter output, the output RMS is about 23 dB less than the input RMS. (See RMS Gain sidebar for the explanation.)

All of this means that the test must be conducted with a properly chosen RMS demand level. The 20-dB DC gain might lead one to think the reference spectrum should be chosen to give 1 V\textsubscript{RMS}. But once the drive signal is properly shaped to make the filter output white, the filter input would be 23 dB higher than 1 V\textsubscript{RMS}, or 14.6 V\textsubscript{RMS}. Clearly this would overdrive the filter input! The proper choice of the demand level is found by determining the input level that overloads the filter and then setting the reference spectrum to be 23 dB lower than this level. Typically, such a filter will work properly up to a 1 V\textsubscript{RMS} input, so setting the reference spectrum to give 68 mV\textsubscript{RMS} would yield the best results.

Figure 19 illustrates successful control lock on a challenge filter using a VR 8500 with 800 lines of control, with all control lines within ±3 dB of the demand line. From this figure, one could believe that the controller has passed this test. However, the challenge filter has a notch at 380 Hz with a bandwidth of only 0.35 Hz. The control bandwidth of 2000 Hz divided by 800 lines of control gives a controller line resolution of 2.5 Hz. Knowing this, we recognize it is impossible for any controller to properly control this filter with only 800 lines!

Adding an external analyzer to monitor the drive and control signals is probably prudent for independent validation of any loopback test. In this particular case, however, we see that depending entirely on an instrument to analyze its own worth is a serious error in judgement. In lieu of a stand-alone analyzer, you might substitute the use of a digital recorder (or recording software using the controller’s hardware) and off-line analysis using software such as MATLAB®.

Figure 20 shows the control signal as analyzed independently using a high-resolution FFT with a line resolution of 0.08 Hz. When analyzed independently, we can see that the control signal actually has more than 20 dB of error around the notch, far beyond the 3 dB the controller display reveals. From this we can see that any challenge filter test must be verified using an independent analyzer. Simply relying on the controller’s display allows the controller imperfections to hide the true errors present in the signal.

To properly control this test, we need a line resolution of 0.35 Hz or better. This can be achieved by increasing the number of lines of resolution employed by the controller. Figure 21 illustrates a successful control lock on a challenge filter using a VR 8500 with 13,000 lines of control, with all control lines within ±3 dB of the demand line. Figure 22 shows the independent analysis of this test, demonstrating proper control of this filter using 13,000 lines, with a maximum error of less than 2 dB.

Figure 23 presents a summary of worst-case loop error as a function of control resolution. In all cases, the worst error occurred at the 380-Hz filter notch. This investigation disclosed that at least 8,000 lines of controller resolution are required to control this challenge filter within ±3 dB over the 20-2000 Hz NAVMAT bandwidth.

Figure 24 presents the transfer and coherence functions of the filter from the test of Figure 21. The dynamic range of the test is read from the amplitude extremes of the transfer function. The high coherence values at each transfer function peak and valley indicate ‘clean’ control and linear filter behavior. Proponents of this test claim the dynamic range of the controller can be determined by taking the ratio of maximum drive output to the minimum drive output. In this test, we see the VR 8500 demonstrates greater than 105 dB, which corresponds to the dynamic range of the challenge filter. However, this test isn’t truly testing dynamic range.

In fact, a 16-bit controller with 13,000 lines can also successfully...
**Challenge Filter**

Two controller manufacturers have produced extremely similar “challenge filters,” each based on two, cascaded, four-amplifier, state-variable filter sections. Each section sums a high-pass and low-pass component in the manner normally used to form a notch filter. However, the summing gains of the final stage are deliberately unequal. This produces a high peak at the tuned frequency, \( f_n \), and a deep notch (a ‘zero’) at a second frequency determined by the final gain ratio.

The transfer function of the filter section is shown in the upper figure with certain key features noted. The circuit producing this Transfer Function and the tuning equations are shown in the lower figure. Five component values (\( C \), \( R_f \), \( R_Q \), \( R_A \) and \( R_B \)) must be chosen to tune this circuit.

demonstrate greater than 100 dB of “dynamic range” using this test, even though the true dynamic range of a perfect 16-bit converter is only 96 dB. To understand how this can be, consider that when running the challenge filter test the drive output from the controller must be the inverse of the filter transfer function to get a flat spectrum output from the filter. The notch in the filter transfer function will correspond to a very narrow peak in the required drive output. The maximum value of that peak is measured in \( V^2/Hz \), where the Hz portion is determined by the bandwidth of the peak. It follows that the maximum \( V^2/Hz \) value can be increased without increasing the signal level simply by reducing the bandwidth.

In the sample case examined here, the highest peak has a 2.5-Hz bandwidth. If we assume a 1 \( V_{\text{RMS}} \) signal, with half of the total signal concentrated in this peak, then we would expect the \( V^2/Hz \) level to be \( 0.5 \times \left( \frac{1}{2.5} \right) \times 1 = 0.1 \ V^2/Hz \). Indeed, when scaled to a 1 \( V_{\text{RMS}} \) level, we find the drive spectrum has a peak of \( 1 \times 10^{-1} \ V^2/Hz \). On the lower end, a 16-bit converter with ±10V range has a quantization noise floor of \( 8.8 \times 10^{-10} \ \text{V}_{\text{RMS}} \), or \( 3.1 \times 10^{-12} \ V^2/Hz \). Taking the ratio of these two numbers, we see a 105-dB range can be shown with this test on a 16-bit system that we already know cannot exceed 96 dB of true dynamic range. For this reason, the challenge filter test, while useful to exercise the control loop and line resolution, should not be used as a measure of dynamic range.

**Sine Algorithm /Output Test**

The challenge filter may also be used in the setup in Figure 18 to measure dynamic range with a swept-sine test. For this test, a flat demand amplitude is set, and the sine frequency is swept through the peaks and notches of the challenge filter. The implication of this is only that the dynamic range of the control loop and the controller output signal are tested. Since the controller input is specified to maintain one amplitude level for the duration of the test, the dynamic range of the controller input remains untested. This test measures the relative values of the largest achievable output, which is required at the lowest notch in the filter transfer function, to the smallest achievable output (just above the noise floor) at the frequency of the highest peak in the filter transfer function.

Recall that to measure the dynamic range, the test signals must be carefully crafted so that the highest output corresponds to the maximum range of the system. To successfully run this test, the
RMS Gain

It is interesting to observe the RMS values of the drive and control signals during the controller’s pretest equalization interval. As shown below, the drive RMS (black) makes a gradual monotonic increase as the controller converges on the proper $H_{AB}^{-1}(f)$ to equalize the challenge filter’s transfer function, $H_{AA}(f)$. The control RMS (red) increases rapidly at the start and then soon levels out.

The ratio of these two RMS values (blue) is particularly interesting. Note that the filter’s output RMS (control) is considerably larger than the filter’s input RMS (drive) when the equalization process starts. At this time, the drive is essentially a ‘white’ noise, reflecting the constant-amplitude reference entered for the challenge. The early control spectrum shape looks like the filter’s gain characteristic, $|H_{AA}(f)|$. At this time, the filter’s output RMS is a large multiple of the input RMS.

After the drive and control signals have converged on their stable run values, the control spectrum is flat, while the drive spectrum looks like the reciprocal of the filter’s transfer function gain, $|H_{AB}^{-1}(f)|$. At this time, the filter’s output RMS is only a small fraction of the input RMS.

This effect is entirely normal and is predictable from the filter’s transfer function, $H_{AB}(f)$. The following figure shows $H_{AB}(f)$ in black and its inverse, $H_{AB}^{-1}(f)$ in red.

We know that the magnitude of a transfer function, $|H_{AB}(f)|$, relates its input power spectral density, $G_{AA}(f)$, and its output power spectral density (PSD), $G_{BB}(f)$, in accordance with:

$$G_{BB}(f) = |H_{AB}(f)|^2 G_{AA}(f)$$

The RMS value (over a bandwidth from $f_1$ to $f_2$) of a signal relates to the PSD, specifically:

$$RMS_s = \sqrt{\frac{1}{f_2-f_1} \int_{f_1}^{f_2} G_{xx}(f) df}$$

If the filter is excited by white noise of constant power spectral density, $\delta$ (V$^2$/Hz), it has an input RMS value of:

$$RMS_A = \sqrt{\frac{1}{f_2-f_1} \int_{f_1}^{f_2} G_{AA}(f) df} = \sqrt{\frac{\delta}{f_2-f_1}}$$

The corresponding output RMS value is:

$$RMS_B = \sqrt{\frac{1}{f_2-f_1} \int_{f_1}^{f_2} |H_{AB}(f)|^2 G_{AA}(f) df} = \sqrt{\frac{\delta f_{peak}^2 |H_{AB}(f)|^2 df}{f_2-f_1}}$$

This allows the ratio of RMS values to be stated:

$$\frac{RMS_B}{RMS_A} = \sqrt{\frac{f_{peak}^2 |H_{AB}(f)|^2 df}{f_2-f_1}}$$

For the challenge filter examined, the ratio of Equation 8 evaluates to 62.9 (or 36 dB). Therefore, the output is considerably greater than the input at the initiation of control equalization.

Once the control signal has been forced to match the required flat spectrum, the situation changes. With a flat filter output (control) spectrum, we can evaluate the output/input RMS ratio by computing $H_{AB}^{-1}(f)$ and substituting it into equation (9). This results in a final control/drive ratio of 0.0679 or –23 dB. That is, the control RMS is considerably less than the drive signal, once control to a ‘white’ spectrum is achieved.

$$\frac{RMS_B}{RMS_A} = \frac{f_{peak}^2 |H_{AB}(f)|^2 df}{f_2-f_1}$$

**Conclusions**

Eight tests of various aspects of controller dynamic range have been demonstrated and discussed. The two-tone input and single-tone output tests, while useful for measuring harmonic distortion, were demonstrated to be poor measures of dynamic range. Their results depend more on the length of the FFT used for analysis than on the actual dynamic range of the device. The effective-bits test was also presented. While difficult to perform, this test does give a good measure of the system’s signal-to-noise ratio.

The use of a closed-loop, random-control challenge filter that simulates a lightly-damped system was also discussed. This test was shown to be prone to incorrect evaluation unless the results are verified independent of the controller’s display. It also provides an inaccurate and inflated measure of the dynamic range of the system. This test is useful for exercising the control loop in a realistic manner and is a good test of the line resolution of the controller. However, the dynamic range numbers given by this test can be more than 10 dB greater than the true dynamic range of the system, so
this test should not be used as a measure of dynamic range.

Three loop-back tests were discussed; these test controller input and output simultaneously without requiring any external equipment. These three tests are simple to perform, and they combine to give good insight into the true capabilities of the controller.

Importantly, the limits of a controller are determined by the maximum signal level, the noise floor, and the harmonic distortion characteristics of the system. The various measures of dynamic range will depend on these characteristics, but as shown here, dynamic range measurements can vary widely depending on how it is measured, and who is doing the measurement. Because of this, comparing controllers using dynamic range numbers is difficult at best. For unbiased comparisons, it is better to compare the maximum signal level, the noise floor, and the harmonic distortion characteristics of the systems.

Bibliography


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